



2024 JUNIOR TAG NATIONALS
DECEMBER 13-15 2024

BRUCE PULMAN PARK | TAKANINI | AUCKLAND

MANAGERS INFORMATION PACK VERSION 3.0
as at 30.10.24





GREETINGS

Tenā Koutou, Kia Ora, Kia Orana, Mālō e lelei, Tālofa Lava, Fakaalofa lahi atu, Bula Vinaka, Welcome,

Welcome to the 2024 Junior Tag Nationals. With an Awesome 2023-2024 season, we are excited to bring you another great 3 day event on December 13th-15th 2024. This tournament pledges to uphold the standard of excellence set in this annual competition, as we continuously strive for improvement each year.

This information booklet is designed to provide Coaches and Managers with preliminary insights into the tournament, facilitating their initial planning for the event. Presenting Version 1.0 of the Event Information Pack at the start, with subsequent updates slated for release as we approach the tournament date.

“Play Tag, The Game for Every Body”





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Section 1: CONDITIONS OF ENTRY

1. **Conditions of Entry:** Entries to the event will be accepted provided the following conditions are met by participating members:
 - a. All officials and team members agree to abide by New Zealand Tag Football rules, regulations, policies, and procedures.
 - b. Participants have met all conditions of membership by the New Zealand Tag Football constitution including being a full financial affiliated player.
 - c. All participants are registered online via the official GameDay platform.
 - d. All individuals must be registered to an NZTFI-affiliated module within the current season. They are not serving any judicial or disciplinary penalty under New Zealand Tag Football Judicial and Disciplinary procedures.
 - e. New Zealand Tag Football reserves the right to decline entry to any registered team and/or player.

2. Playing Division & Eligibility

Non-Competition Playing Divisions

- a. Non-competitive playing divisions are for the youngest participants in this event. The game scores in these divisions are not recorded, therefore, placings are not allocated. This is with the intent of keeping these divisions focused on youth development, and most importantly, fun.
- b. All participants in these divisions receive gold participation medals on day three during the prize-giving ceremony. Each team is given a number of medals equal to their registered players.

- b. The Non-Competitive Playing Divisions are as follows:
This may change if team numbers in EOI forms are updated.

- Under 7 Open
- Under 8 Open
- Under 9 Boys / Girls
- Under 10 Boys / Girls
- Under 11 Boys / Girls
- Under 12 Boys / Girls

Competitive Playing Divisions

- a. The competitive playing divisions are for more mature junior participants of this event. These divisions will have their game scores recorded and ranked within a points table based on their performance throughout the round-robin phase. These divisions will progress into finals phases in which teams will play off to win the Grade Title for their age group. Gold, Silver and Bronze medals will be awarded to winning teams in these divisions. Grades are set based on the number of entries in each grade. If there are not enough teams to make up a grade they will be moved to the next appropriate age group division. Medals will be awarded for their participation.
- b. The Competitive Playing Divisions are as follows: *This may change if team numbers in EOI forms are updated.*
 - Under 13 Boys / Girls / Mixed
 - Under 14 Boys / Girls / Mixed
 - Under 15 Boys / Girls / Mixed
 - Under 16 Boys / Girls / Mixed

NZTFI can finalise the number of teams in each grade once all EOIs are returned. However, you can safely base selections on 2 teams per grade for Under 13 to Under 16, and up to 3 teams per grade for Under 7 to Under 12.

Age Grade Policy 2024

The Tag season runs from October through to the following April **not Jan to December of same calendar year.**

The main rule to keep in mind is **“the player must be of age at 1st Jan (second year of the split season).** Using Under 16s grade as an example, players to be eligible for 2024-25 season, must be 13,14 or 15 @ 1.1.2025.

Click on this link to see the latest updates regarding age band policies for participants:

[Click Here](#)

4. Squad Sizes

Junior Events

Non-Competition Grades: Minimum 12 Players - Maximum 20 Players

- Non-comp grades can register up to 20 players but can **only field 18 players per game.** Any extra players must have their playing strip covered up

Competition Grades: Minimum 16 Players - Maximum 20 Players

- Comp grades can register up to 20 players but can **only field 18 players per game.** Any extra players must have their playing strip covered up



* Playing team numbers as above will be monitored, Teams that fail to meet the minimum squad size will be notified and withdrawn from the tournament.

No exceptions after registration dates close

Section 2: EVENT OPERATIONS

1) Control of the event

a. The New Zealand Tag Football National Operations Manager, in conjunction with the New Zealand Tag Football CEO, will oversee all matters relating to the tournament.

2) Any issues not addressed in this information pack will be decided by the officials, and their decision will be final.

3) Communications

a. All communication during the tournament will come via event sound system, email, Gameday Communications and Tournament Control.

4) Event Contacts and Responsibilities

Tournament Director: Rawinia Mana
Email: rawinia.mana@nztagfootball.co.nz
Location: Roaming
Operations: Lisa Iusitini
Email: eventrego@nztagfootball.co.nz
Location: Tournament Control
Tournament Analytics: Imogen Pilkington
Email: eventrego@nztagfootball.co.nz
Location: Tournament Control
Referee Director: Willie Toelau
Email: willie@nztagfootball.co.nz
Location: Roaming
Referee Coordinator: Karl Vasau
Email: kvasau@gmail.com
Location: Referee Base
Field Logistics: Rawinia Mana
Email: rawinia.mana@nztagfootball.co.nz
Location: Roaming
Marshall Coordinator: Leanne Gardner
Email: gardinerleanne10@gmail.com
Location: Roaming



Tents/Marquees

- a. No tents/marquees are permitted to be erected outside of specified areas.
- b. New Zealand Tag Football reserves the right to remove or decline any team from erecting any tent/marquee in a non-allocated area.
- c. Pegs cannot exceed 300mm into the ground
- d. Tents may be erected from 1 pm on the Thursday before day 1 of the event.
- e. Security for your region tents will be available for the evenings of the event (Saturday and Sunday only)

Portaloos/ Toilets & Rubbish Bins

- a. Portaloos will be stationed across the premises at NZTFI events.
- b. Portaloos and toilet facilities will be replenished and cleaned daily throughout the event.
- c. Rubbish Bins will be supplied around all fields. All participants and attendees should clean up and dispose of their waste in the bins provided.

Golf Carts

Only NZTFI Golf Carts will be authorised by Bruce Pulman Park Head Office at NZTFI events and used for event delivery purposes only.

- a. NZTFI Golf Carts will be marked with our logo and a number for each Golf Cart.
- b. Due to Health and Safety breaches and as a Bruce Pulman Park Management directive, Golf Carts for personal use have been banned. This includes all nations/contingents/teams.
- c. Bruce Pulman Park Management and the NZTFI will enforce this strictly.

Car Parking and Vehicles

- a. Car parking is available but limited on-site at Bruce Pulman Park and will operate on a first-in-first-served basis. Carpooling is recommended.
- b. VIP Car parking areas are for Admin/Referees/Officials/Vendors. VIP car park cards must be shown to enter.
- c. Vehicles that block other vehicles or park in prohibited areas will be warned over the sound system to move. If the vehicle(s) is not moved within 15 minutes, it will be towed at the owner's expense.

Security

- a. The security of your tent area, and team gear, is your responsibility. New Zealand Tag Football will not be liable for any loss or damage to any equipment and or vehicles. Please ensure your tent is secure and tied down at all times, and that your vehicles are locked at all times when you are at the park.
- b. Overnight security will be provided each night of the event.
- c. Any lost and found property will be held at Tournament Control.



Medical

- a. New Zealand Tag Football will provide medical coverage at all events through our Medical Team.
- b. Coaches and managers are responsible for supplying their own first aid kits and providing basic medical supplies to treat minor injuries.

Use of Personal Images

- a. By participating in this event, all individuals acknowledge and accept that they may be photographed or filmed, and that these images may be used by New Zealand Tag Football for promotional purposes.
- b. New Zealand Tag Football will not share any images with third parties without prior approval.
- c. If you do not want New Zealand Tag Football to use your images or film you, you must notify them in writing to eventrego@nztagfootball.co.nz before the event starts.
- d. For more information please refer to the New Zealand Tag Football Use of Image Policy: [Click Here](#)

Social Media Policy

It's crucial to maintain the reputation of New Zealand Tag Football Inc (NZTFI), its affiliated associations, competitions, and the game itself by using social media responsibly. This includes refraining from posting inappropriate content related to NZTFI or its events. When any NZTFI representative (such as associations, convenors, referees, coaches, or players) discusses tag football on social media, they should conduct themselves in a manner consistent with NZTFI's values and policies. It's important to remember that the internet is not anonymous, and everything posted can be traced back to the individual. Under no circumstances should offensive or negative comments be made online about NZTFI tournament staff, affiliated tag associations, referees, coaches, coaching staff, or players.

BREACH OF POLICY

NZTFI and Affiliated Associations reserve the right to take appropriate action, as their board sees fit, against any representative who breaches these guidelines including, but not limited to, disciplinary action, fines or taking legal action for damages.

NZTFI will continually monitor online activity concerning the Association and the game. Any breach of this policy by a representative should be reported to the NZTFI.

If reported and guilty, a breach of this policy may result in disciplinary action, the NZTFI or the affiliated associations can take action as they deem necessary based on the severity of the breach.

For more information please refer to the New Zealand Tag Football Social Media Policy:

[Click Here](#)





GAMEDAY
powered by stacksports

Gameday Mobile App

The Gameday Mobile App (*not associated with Gameday Registrations*) will be available for everyone during the season. Below are instructions to navigate the Gameday Mobile App;

1. Firstly download the GameDay App onto your device.
2. You will then need to register an account and follow the prompts for this
3. Once registered & logged in select the “t-shirt” icon in the bottom right corner.
4. Select ‘comp’ or ‘team’ and enter “NZTFI Tournament”. Please tap on that option once it pops up.
5. Once you have clicked “NZTFI Tournaments” you should now have the option to view competitions & teams.
6. At this point you can navigate the app freely to find the team you are supporting by selecting a comp, then the team and you can view the fixtures/results etc.

For more information on the app and how to access it, please follow this link: [Click Here](#)



Livestream & Finals Field

- a. Competitive Grade Grand Finals will be live-streamed on the New Zealand Tag Football Inc. Facebook page and YouTube Channel via Stream Shop.
- b. Players cannot wear inappropriate headwear/branded caps/beanies/sunglasses in any live-streaming games
- c. Any violence or abuse during a live-streamed game will not be tolerated. The broadcast will be cut, and the game will be abandoned.
- d. Teams participating in any LIVE streamed games must strictly follow the NZTFI codes of conduct. [Click Here](#)
- e. Any breach or bringing the game into disrepute will result in the termination of the broadcast and both teams eliminated from the tournament and suspended from all tag for a minimum of two years. Link: [Click Here](#)
- f. Any team that plays an unregistered player during a live-streamed grand final game will be disqualified and suspended from all tag at all levels, effective immediately from the time of the infringement for up to two years. There will be no right of appeal or judicial hearing for the infringement due to clear-cut evidence of a breach live-streamed



- g. If a team plays in a live-streamed grand final, a list of accurate player shirt numbers and full names must be updated on the online registration form before the Day 1, first round of the event.

Event Activations

Team Photography: Farrelly Photos

A formal team photo service will be available on-site through **Mike Farrelly Photography**. Contact: Mike Farrelly Mob: 027 274 6868 Email: mike@farrelly.co.nz



Event Photography: Alphapix Photography

The team will be shooting action shots of the games throughout the weekend. Action shots will be uploaded to the New Zealand Tag Football Inc. Facebook page in the week following the event.

- i. Please note that the action photographers do their best to capture as many photos as possible throughout the weekend. We cannot guarantee they will capture action shots of every team/game.
- ii. Please see our NZTFI use of image policy on our website: [Link](#)



Videographers: Sono Productions

There will be professional videographers documenting the event and producing videos that will be posted to the New Zealand Tag Football Inc. Facebook page. Their friendly crew may ask if you would like to be on video or interviewed throughout the weekend!



Be a Good Sports Ambassador - Sideline Behaviour

This has been a major problem for our referees for many years. This initiative is designed so that the onus and responsibility is on the participating teams to control the behaviour on the sidelines and make it a safe environment for our tag community and more importantly our referees who have been subjected to verbal abuse and intimidation. Mental health is also a major factor as to why these measures are being put in place and will assist with the referee's control of the games at this event.

- a. Each team must nominate a parent/supporter to wear the 'Be a Good Sport' Hi-Vis vest.
- b. The Ambassador cannot be the Coach/Manager/Trainer/ Coaching Staff
- c. At the conclusion of the game, the Ambassador is to return the vest to the referee.
- d. They are responsible for ALL sideline behaviour and must remind those who breach the codes of contact and what the consequences may be if it continues.
- e. The Be a Good Sports Ambassador will liaise and assist with the referee, marshals or any sideline or admin official during the running of the game
- f. The Ambassador will report to the referee any sideline abuse or violent behaviour and will assist the referee in identifying the person/s who are in breach and assist in their removal from the game as per the terms in 6.4
- g. Be kind and supportive at all times at the event and follow the NZTFI Codes of Conduct.





Event Site Map *this will be added closer to the event in future updated versions*



Section 3: TOURNAMENT PROGRAMME

Junior Event

This tournament will offer playing divisions from Under 7s through to Under 16s in the Boys, Girls and Mixed Divisions.

- a. The Under 7s – Under 12s groups will be **Non-Competitive grades**
 - o *Non-competition grades do not have designated mixed-grade divisions.*
 - o Any mixed teams will participate in the boy's division.
 - o The Non-Competitive age groups will play on Saturday 14th and Sunday 15th of December 2024 (As recommended by the Region/Contingent Leaders) and will play 2 full days only.
- b. The Under 13s to Under 16s age groups WILL be **Competitive grades** and teams will be playing for medal placings for the Junior Tag Nationals 2024 Champion titles.
 - o For all age groups, our target is to schedule 6 games, depending upon the number of teams participating in each grade.

Section 4: TOURNAMENT FORMAT

1. **Draw Information:** *this will be added closer to the event in future updated versions*
2. **Finals & Presentations (Scheduled dependent on event)**
3. (#) finals will take place at this year's event: **TBC**
 - i. Age / Grade / Final e.g U13s Girls Final
 - ii. Continuation
 - b. Live-streamed final will take place on Field 1 on finals day.
 - c. Presentations will take place following each final.
 - d. Gold medals will be presented to teams that win a final.
 - e. Silver and bronze medals will be presented to teams that place runner-up and third in the finals.
 - f. Upon receiving their medals they will then have a photo in front of the Tournament Banner with medals on.
 - g. Winning team photos will be posted to our official Social Media Platforms.

4. Medal Presentations & Awards

Junior Event (Non- Competition Only) Non-Competition Medal Ceremony

There will be a medal ceremony for the non-competitive teams on Day 3 of the event, around time. (exact time to be announced).

The Josiah Mika Memorial Trophy, along with a \$5000 SAS Merchandise Voucher, will be awarded to the tournament's winning nation/contingent.

- To qualify, the nation/contingent's parents/supporters must show good sportsmanship, exemplary behaviour, and continual unity on and off the field throughout the event.

All regions must be present at the Non-Competition Gold Medal presentation on Day 3 at **TIME: TBC** at the **Location: TBC**

- A representative from each region will collect the box of gold medals for their non-competitive teams.
- All players will receive a participation GOLD medal for the non-competitive grades
- Please demonstrate respect for other regions by attending the medal presentation.
- Regions must be present at the medal ceremony to receive their medals. Failure to attend may result in the forfeiture of medals and potential additional costs for shipping. It's the responsibility of each region to attend and collect their medals during the ceremony.

Junior (Competition Only)

Competition Medal Ceremony

Teams that win Gold and Silver medals will receive their medals right after their games, on-location

- Gold and Silver Medal Winners will then have their team photo in front of the tournament banner.
- Regions are encouraged to host their own formalities for the tournament at or after the event

Pathway to finals format

Based on the EOI Forms returned to us as at TBA This will change once we have final payments of team entries.

- a. **Non-Competition Grades** For non-competition teams, our target is to schedule 6 games, depending upon the number of teams participating in each grade.
- b. **Competition Grades (Junior Format)**

Under 13s Boys
Under 13s Girls
Under 13s Mixed
Under 14s Boys
Under 14s GIRLS
Under 14s Mixed
Under 15s Girls
Under 15s Boys
Under 15s Mixed
Under 16s Boys
Under 16s Girls
Under 16s Mixed



Section 5: NZTFI TOURNAMENT RULES

1. Rules, Policies & Procedures

- International Tags Rule Book: [Click Here](#)
- NZTFI Rule Book: [Click Here](#)
- NZTFI Mini Mod/Junior Rule Book: [Click Here](#)

2. **Playing Time (Dependent on event)**

- a. Time will be managed centrally through a hooter system. Extra time will only apply where a result is required.

3. **Team Entries (Dependent on event)**

- a. Each region/contingent may enter only # team in each grade, except where allowed by Tournament Policy.

4. **Deciding Teams/ Equal Points**

- a. In the qualifying rounds, a draw will count.
- b. After round robins conclude, teams' advancement to the finals rounds is determined in the following order:
 - I. Points
 - II. For and Against
 - III. Percentage
- c. The team with the highest points at the end of round robins will proceed as top seed into the final rounds.
- d. If two(2) or more teams have finished the round robins on the same/equal points, the team with the least number of tries scored against them will place ahead.
- e. If still undecided, the team with the higher percentage will be placed ahead.

5. **Amendment of Tournament Rules**

To ensure the smooth running and organisation of the event, the has the right to change, amend, and adjust the tournament rules as required. This includes draw formats.

6. **Team Numbering**

- a. Team numbering must be 1-20 inclusive. Players **must** retain the **same** playing number, which must match that of their team sheet, throughout the tournament.

7. **Defaults / Ballot Matches**

- a. All games in all grades or divisions must be played in full throughout the Tournament. Any team failing to do so will result in an automatic deduction of 2 points and an 8-point loss in their "for and against" standings.

- b. If a team is not on the field when the hooter sounds, the referee will add 1 point a minute up to 5 minutes. When the 5 minutes is up & still no team has arrived then the referee will call the game off.
- c. The referee must get the manager of the team that was present to sign the card to claim the win by default.
- d. Teams are required to appear for all scheduled Ballot Matches without exception. Failure to comply will result in an automatic deduction of 2 points and an 8-point loss in their "for and against" standings.

8. Team Officials

Team officials may issue verbal instructions to on-field players from the interchange area, however, if they leave the interchange area, they can only observe the game and remain mute.

9. Player Safety Rule

- a. The Referee is empowered to enforce measures ensuring the safety of participants during a match. However, the determination of whether the playing field meets health and safety standards rests outside their authority. Should referees identify safety concerns, they are obligated to report them to NZTFI Tournament control personnel. The final decision regarding the field's suitability for play rests with the CEO or their designate.

10. Spectators

- a. All persons not involved in the game must stay clear of the field of play and in cases where the field is closed off, must stay behind the barrier/ropes.

11. Sunglasses

- a. Wearing sunglasses during a game is forbidden.
- b. Prescription glasses, for which a doctor's certificate must be provided, may be worn upon producing a doctor's certificate. In these instances, the wearing of the glasses will be at the risk of the individuals.
- c. **The dispensation must be confirmed 5 days before the Tournament.**

12. Match Ball & Match Tags

- a. The Match ball and Match tags will be provided by New Zealand Tag Football.

13. Competition Points

The following competition points will apply:

Win 2 points

Draw 1 points

Loss 0 point

Forfeit 0 points*

****Failure to attend a match may result in your team/grade not being eligible to compete in the following season.***

14. Playing and Surrounding Environment

- a. At their sole discretion, the Match Referees, Referee Support Official, NZTFI Referee Coaches or NZTFI Tournament Officials have the right in exceptional circumstances to instruct any person(s) to immediately leave the park and/or surrounding playing area should the conduct of the individual(s) considered to be threatening, abusive or bring the game into disrepute. This provision also applies to the conduct of team officials. If a person and/or team official refuses to comply with the instructions of the Match Referees, Referee Support Official, NZTFI Referee Coaches or NZTFI Tournament Officials then the match will be stopped until the instruction is complied with.

15. Referee Abuse – Members of the public, team officials and players

Abuse of referees, umpires and match officials is a global problem and New Zealand is not immune from such problems. Referees, umpires, and match officials encounter an array of hostile behaviours from players, coaches and spectators ranging from verbal abuse to physical assault. Check the website for more information [Click Here](#)

16. Score Cards

- a. Appointed referees will be responsible for keeping the match score.
- b. Sin bins and Send-offs will be recorded on scorecards.
- c. Each Team Manager is responsible for scoring. Team managers must stand side by side for the duration of the game
- d. At half-time, team managers are encouraged to check the score with referees.
 - i. At the completion of the game, if the team(s) agree with the score written on the scorecard, the card is to be signed by the Team Manager.
 - ii. Where there is a score discrepancy between a team and the referee's score card; the team manager should refrain from signing the scorecard. Where the card is not signed by a team, the card will be taken back to Tournament Control and the Operations Manager/ Referee Director or Coordinator will be advised of the score dispute.
 - iii. The team that did not sign the card have the right to lodge a protest.
- e. Refer to section 8 of this information pack for the process of submitting a protest.
- f. Protest once the commencement of any finals will not be considered.

Section 6: UNIFORM POLICY

1. General Overview

The NZTFI uniform policy outlines the playing strip (uniform) criteria at all NZTFI tournaments.

2. Compulsory SAS Uniform Requirements

All teams and delegations must wear matching SAS tag uniforms for this tournament. This ensures fairness by keeping everyone's attire consistent, preventing any advantages or disadvantages due to differences in fabric elasticity or quality.

In each region or delegation, all teams must wear the same colours for their playing strips. NZTFI will check this during the event and deduct points from teams failing to adhere to this new rule.

It is important to note that NZTFI/SAS reserves the right to reject uniform colours of teams or regions that coincide with those worn by NZTFI Referee Uniforms and/or NZTFI Officials, this includes colours Bright Green, Bright Yellow, and Bright Pink.

A new uniform is to be purchased each season for all events. Only teams sporting the current season's uniform will meet the event's entry conditions.

Uniform requirements:

- 2024-2025 season and moving forward all teams will be required to have numbers from **1-20 only for junior events**
- 1 x SAS Numbered Playing Top (Numbers must be clear and visible from a distance)
- 1 x SAS Playing Tag Short/ Tights (NZTFI recognize tag shorts as equipment)
- Uniform Numbers must match the player in the registration forms
- Strictly no double numbers.
- Teams with incorrect uniform due to late order placement will be deducted 2 points at the end of the round robins.
- Off-field gear can be SAS or other brands.

3. On-Field Gear Rules

Players must comply with the following dress rules when playing on the tag field:

- **NO bandanas, beanies or branded NFL, NBA, NRL, AFL etc. merchandised caps are to be worn during any game in particular **Live Streamed games.****
- Standard non-branded baseball type caps or soft sun visors can be worn.
- Branded region caps, bucket hats, and soft sun visors can be worn during games.

4. Ordering Uniforms

Ordering and payment instructions for tag uniforms will be advised

by: Email: peter.martin@sas.co.nz

Mobile: 021 023 17656

Please contact Peter for further information.

SAS Uniform Order Timeline



25TH JUNE
FINAL EDITS TO DESIGN.

15TH JULY
FINAL CONCEPT APPROVED.

2ND SEPTEMBER
MANAGERS CONTACT DETAILS.

Section 7: NZTFI POLICIES

The following New Zealand Tag Football policies apply for all events:

Policies are available on the website: [Click Here](#)

Section 8: PROTESTS, APPEALS, AND DISCIPLINARY MATTERS

No Judicial Hearing during event

NZTFI reminds participants that there will no longer be a judicial process for any fighting or breaches of the codes of conduct at the 3-day event.

The judicial hearing if necessary will take place *post the event* on a date to be confirmed by the judicial team.

The following statement will not be open to discussion and therefore, formally advises all coordinators, players/coaches/managers and supporters that they must be aware of this before the tournament.

- a. The Referee – The Referee’s calls are final and will not be questioned by the Tournament Officials. The referee may impose any sanction necessary to control the match and will impose penalties for infringements of the rules.
 - Claims of bias will not be accepted.
 - Any form of verbal or physical abuse of a referee/official will NOT be tolerated. This may result in points being deducted and/or players/ teams removed from the event.
- b. Any team found to have fielded a disciplined, sent-off, or non-registered player will face immediate disqualification. Additionally, all coaches, coaching staff, managers, and players involved will be suspended from participating in tag for a period of 2 years from the date of the infringement.
 - The coach/manager found in violation will need to compose a public apology letter addressed to the NZTFI and the affected team(s), recognizing that their actions have tarnished the reputation of the game.
 - The need for a Judicial process after the event will be waived in cases of evident deceit or deception. The event organizers and tournament directors will have the ultimate authority to determine the repercussions of the infringing team's actions, and their decision will be final.
 - Upon completion of their two-year suspension period, the coach/manager/players must submit a written request for reinstatement to participate in the game of tag at all levels.

Protests

- a. If a team disputes the score recorded on the scorecard, they should refrain from signing it and instead file a protest within the 30-minute timeframe.
- b. Any protest is to be lodged by the registered team manager/coach only.
- c. A \$200 fee must be submitted with the protest, which will be refunded if the protest is upheld.
- d. The following information is to be provided with the protest to the Operations Manager within 30 minutes of the game concluding:
 - i. Video of Game in full. Showing all tries scored.
 - ii. The order the scoring occurred (including player numbers of both teams)
 - iii. The half-time and the full-time score
- **Protests will not be lodged without the above information and are not considered once any finals have commenced.**
- e. The opposing team will be summoned to confirm the score. If they disagree or if the evidence is inconclusive, the score recorded by the referees will stand.
- f. Alternatively, video evidence can be provided, and the evidence will be used if conclusive and showing the full game time. The video evidence must show if each try is scored or not scored
- g. No Eligibility Protests will be accepted after round-robins
- h. Should a team intend to protest a player's age, a \$200 fee must be submitted to the operations manager within 30 minutes of the game's conclusion before the protest is reviewed. If the protest is successful, the fee will be refunded.
- i. Protests will not be upheld for referee decisions.

Any team discovered with unregistered players/ Heritage InEligibility during gameplay may face immediate disqualification from the competition.

- Random sideline inspections may take place throughout the tournament.
- Teams wanting to dispute a player's heritage ineligibility should follow the protest process outlined in section 8.
- Coaches/managers may submit photo or video evidence to identify any unregistered players on opposing/competition teams.

Full policy documents can be found online at: [Click Here](#)

Section 9: Event Registrations

National Affiliation Fee if purchased more than once in a season is Non – Refundable

Do not finalise/complete payment if you have purchased the National Affiliation Fee, please contact eventregos@nztagfootball.co.nz

To Affiliate please register/ play at your local module. **For players who **do not** have a module in your local area please register at NZTFI GROWTH MODULE.

To check module venues :[click here](#) (Updates are made regularly to the website)

- **Event Tournament Fee**

- **Junior Event**

- Non-Competition Grades = **\$50 per player**
- Competition Grades = **\$90 per player**

- **How do I enter my team**

All team entries will be completed online through Game Day registration links.

- Managers must first register their team to obtain a team code.

(Please email eventrego@nztagfootball.co.nz if you have entered your team twice in error)

- Once the team is registered, players can then register themselves into the team using their **team code**.
- The Registration cut-off dates will be strictly monitored, please plan accordingly. Registration closes well before the event, giving us time to verify each player's age and ensure teams have the required minimum number of players before the event begins.
- Check <https://nztagfootball.com/wp-content/uploads/2024/01/Registration-FAQ.pdf>

- **Timeline (Change per event)**

Event EOI (Expressions of Interest) Forms: To be sent shortly. Please provide an accurate number of teams you can field in each grade, so we can inform you if there is available space in the event.

Event Team & Player Registration/Payment Links OPEN: **18th October 2024**

Event Team & Player Registration/Payment Links CLOSES: **17th November 2024**

Event Tournament Draw: **TBC**

Draw Runsheet Released: **TBC**

GameDay Draw Released: **TBC**

Event Site Map released: **TBC**

Managers Information Pack FINAL Release: **TBC**

Event Tournament Day 1: Friday 13th December 2024

Event Tournament Day 2: Saturday 14th December 2024

Event Tournament Day 3: Sunday 15th December 2024

- Refunds

National Affiliation Fee (NAF) National Affiliation Fee if purchased more than once in a season is Non – Refundable. Do not finalise/complete payment if you have purchased the National Affiliation Fee, please contact eventregos@nztagfootball.co.nz.

Eligibility Criteria

- Teams must still meet the minimum player numbers without the intended refund player, to be accepted.
- Player Gameday receipt
- A Bank account name and number

If you qualify, click the link to complete the form: <https://wkf.ms/4f8xuGw>

Refund forms submissions must be in be submitted **by Wednesday 11th December 2024, 12pm (Midday)**

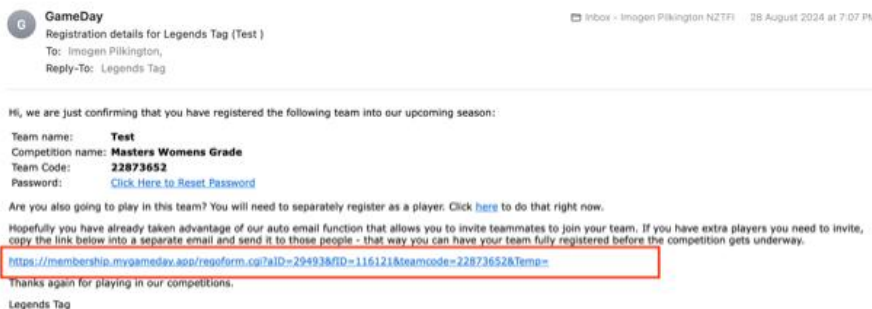
Note: No refunds will be accepted after this date.

All accepted refunds are processed post event,

Accepted refunds will be minus the Gameday payment service fees.

Gameday Player REGISTRATION LINKS:

- It is your responsibility to register your team. Once you complete the team registrations, you will receive a Gameday confirmation email containing a unique player registration link for your team to share with team players.
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- **Below is an example of a confirmation email and information on where to find the unique link.**



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This email is subject to GameDay Privacy Policy: <https://mygameday.app/privacy-policy/>



- **U7s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116687>
- **U8s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116688>
- **U9s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116689>
- **U10s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116690>
- **U11s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116691>
- **U12s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116692>
- **U13s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116699>
- **U14s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116700>
- **U15s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116701>
- **U16s**
• Team Form: <https://membership.mygameday.app/regofrm.cgi?formID=116702>

